

Course Title	Design and Technologies for Social Media				
Course Code	GRD420				
Course Type	Compulsory				
Level	Bachelor (1 <sup>st</sup> Cycle)				
Year / Semester	4 <sup>th</sup> Year/ 8 <sup>th</sup> Semester				
Teacher's Name	TBA				
ECTS	6	Lectures / week	3 hours/14 weeks	Laboratories / week	N/A
Course Purpose and Objectives	<p>The purpose of the course is to give students the opportunity to further develop their skills and explore their knowledge in a variety of graphic design software needed to design material for social media. Through a series of assignments and assignments, students are expected to be able to produce and process images and explore ways to produce graphic materials to promote services or products through social networking using a variety of design software. In addition, they should be aware of and be able to use the modern social networking services and environments, as well as the opportunities they open up.</p>				
Learning Outcomes	<p>Upon successful completion of this course students are expected to:</p> <ul style="list-style-type: none"> <li>• Show practical and applied understanding of how images can be used to achieve desired emotions and impressions.</li> <li>• Elaborate on the use a variety of design software to achieve the desired visual and functional results.</li> <li>• Justify the key features of major social networking tools, environments and services, and have a satisfactory and functional understanding of the capabilities that these services provide</li> <li>• Incorporate and use images and videos to achieve promotional results.</li> <li>• Explain the fundamental terminology of tools, environments, electronic media services</li> <li>• Recognize the general operational features of tools, environments, e-commerce social media services that are expected to exist in a generalized way (possibly in the near future) - such as writing, processing a personal profile,</li> </ul>				
Prerequisites	GRD305	Co-requisites	None		
Course Content	<p>Introduction to Social Media, Instagram, Facebook, MySpace, Youtube, Blogger, Wordpress, Flickr, Twitter, and LinkedIn.  Graphic Design and Social Media  Categories of networking media depending on different fields, how you can registered, participating and e-commerce software platforms you can use.  Manage social networks and social trust  Methodologies, models, tools and techniques  Social Media and Marketing  Advertising on Social Media Networks and creating promotional artwork  Benefits of social networks in general and used for business  Increased use of social networking tools for consumers</p>				

	Linking social media with personal branding and professional marketability and Market globalization		
Teaching Methodology	Lectures Work in Groups Individual Tutoring Critiques Independent learning Presentations		
Bibliography	<u>English Bibliography:</u> Elad, J. <i>Linkedin For Dummies</i> , Wiley Publishing Kerpen, D. <i>Likeable Social Media</i> , McGraw-Hill Education – Europe Kietzmann, H. J. and Kristopher, H. " <i>Social media? Get serious! Understanding the functional building blocks of social media</i> ". Business Horizons Lardi, K. and Fuchs, R. <i>Social Media Strategy - A step-by-step guide to building your social business</i> . Zurich Adobe Creative Team. <i>Adobe Photoshop CS5 Classroom in a Book</i> . USA: Adobe Press <u>Greek Bibliography:</u> Leving Young, M. et al. <i>Πλήρες Εγχειρίδιο του Internet</i> – Millennium Edition, απόδοση: Παναγιώτης Μαυρόπουλος, Αθήνα: Εκδόσεις Γκιούρδας Σιδέρη, Μ. <i>Το βιβλίο του Facebook</i> - Ένας οδηγός για "αθώους" χρήστες, Αθήνα: Κλειδάριθμος		
Assessment	Major Project	40%	
	Assignments	50%	
	Class Participation and Attendance	10%	
	<b>Total</b>	<b>100%</b>	
Language	English		