

Course Title	Professional Practices in Graphic Design				
Course Code	GRD410				
Course Type	Compulsory				
Level	Bachelor (1 st Cycle)				
Year / Semester	4 th Year/ 7 th Semester				
Teacher's Name	TBA				
ECTS	6	Lectures / week	3 hours/14 weeks	Laboratories / week	N/A
Course Purpose and Objectives	This course aims to enhance students' competency in research, production and presentation by focusing on complex graphic design projects. Projects will be industrial-based and will be determined by the students' areas of strength and interest. During this course students will produce their professional portfolio.				
Learning Outcomes	<p>Upon successful completion of this course students are expected to:</p> <ul style="list-style-type: none"> • Construct innovative solutions to complex visual communication problems. • Produce professional quality graphic design work and final presentations. • Work independently and appropriately self-manage time for each project. • Develop verbal and interpersonal skills to enhance professionalism and marketability. • Select the target audience and develop appropriate experimental and / or theoretical techniques for design based on a secondary and / or primary source of research. • Conduct administrative tasks related to the profession, such as market research, pricing and budgeting. • Develop entrepreneurial skills necessary for the successful set-up of their own free-lance practice 				
Prerequisites	GRD320, GRD325	Co-requisites	None		
Course Content	Portfolio for Graphic Designers Presentation and Interview Skills				

	<p>Management and execution of creative industrial briefs</p> <p>How to direct and complete independently any given design project</p> <p>Understanding the target audience</p> <p>Pricing your services / Budget management</p> <p>Professional Responsibilities</p>								
Teaching Methodology	<p>Lectures</p> <p>Work in Groups</p> <p>Individual Tutoring</p> <p>Critiques</p> <p>Independent learning</p> <p>Presentations</p>								
Bibliography	<p><u>English Bibliography:</u></p> <p>Heller, S. and Talarico, L. <i>The Design Entrepreneur: Turning Graphic Design into Good That Sell</i>. Rockport Publishers</p> <p>Shaughnessy, A. <i>How to be a graphic designer without losing your soul</i>, London: Laurence King</p> <p>Visocky O'Grady, J. and Visocky O'Grady, K. <i>A Designer's Research Manual: Succeed in Design by Knowing Your Clients and What They Really Need</i>, Rockport Publishers</p> <p>Eisenman, S. <i>Building Design Portfolios. Innovative Concepts for Presenting Your Work</i>. Minneapolis, MN: Rockport</p> <p><u>Greek Bibliography:</u></p> <p>Δημόπουλου-Δημάκη, Ι. Κοστολόγηση, Εκδόσεις Interbooks</p>								
Assessment	<table border="1"> <tr> <td>Major Project</td> <td>40%</td> </tr> <tr> <td>Assignments</td> <td>50%</td> </tr> <tr> <td>Class Participation and Attendance</td> <td>10%</td> </tr> <tr> <td>Total</td> <td>100%</td> </tr> </table>	Major Project	40%	Assignments	50%	Class Participation and Attendance	10%	Total	100%
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Language	English								